



Grimsby Gateway Invitational

Invitational Rules

1. All games will be 5v5 including the goalkeeper. They will have 2 20 minute halves.
2. All teams must be registered with an affiliated club, and players must be registered with their District Association. Teams will be required to show validated books for all participating players and team officials, prior to the start of the team's first game.
3. All teams will be required to obtain Permission to Travel from its District Association prior to entry deadline. Failure to present a hard copy of the approved TPE will result in forfeiture of all scheduled games without a refund.
4. Teams may use players that are registered with their club from equal or lower age division (max 3). These players must be registered, and have their Player Registration Book present and validated prior to the team's first game. Players are only permitted to be rostered to ONE team within the same tournament.
5. All Teams and players are required to register at Tournament Headquarters (Southward Park) 60 minutes before the start of the first game. Registration will require complete Invitational roster, all player and team official books, Travel Permits. Teams failing to register by the deadline may, at the discretion of the tournament committee, be dismissed from the tournament, forfeiting all fees paid.
6. No alterations to the official roster are permitted, unless accompanied by the written approval of the tournament director.
7. All teams are required to bring 2 copies of games sheets for each game. These must be signed and provided to the head match official 5 minutes prior to the start of the game. The games sheets will be forwarded to the Field Convenor at the end of the game with any discipline documentation.
8. Discipline
 - a. A player accumulating a 2nd yellow card in a game (red card) or a team official ordered from the field shall receive a suspension from the next team game.
 - b. A player receiving 2 yellow cards during the tournament will be suspended from the next game.
 - c. Any player red carded by the match official or team official ejected will be suspended from the next game. The Tournament Committee will review the match official report and the appropriate suspension (possible additions) will be rendered in accordance with Discipline Section 9 -Table 5-12 and Policy 14.0 from the Ontario soccer Association's published rules.
 - d. A player receiving 2 red cards during the Invitational will be suspended from the tournament,
 - e. In the Case of a Match official, tournament organizer or any tournament volunteer assault, the accused is immediately suspended from the Invitational.

- f. If a team official or player is suspended from their final game, the discipline report will be sent to their district Association for processing.
 - g. In accordance with FIFA rules, no protest on a Match Official's decision will be entertained.
9. The number of division will determined by the number of teams signed up. Playoff format and schedule will be handed out at registration on day of.
10. Tie breakers
 - a. Head to Head (only used in 2 way ties)
 - b. Goals against
 - c. Goal difference
 - d. Goals for
 - e. Coin flip or tournament director (based on best for tournament)
11. Extra time rules
 - a. 2 five minute period in overtime with golden goal
 - b. If still tied, penalty kicks as per FIFA (best of five penalty kicks)
 - c. If still tied, alternating penalty kicks by the balance of the team until the outcome is decided.
12. Failure to show

A team shall be allowed a 10 minute period of grace after the schedules kick-off time before it is considered failure to show. A minimum of 4 players constitutes a team and the game will be started if a team has at least this number of players, even if they must play shorthanded against its opponent. The period of grace may only be allowed if there are less that the minimum players required.
13. Forfeited Games

At the discretion of the Tournament Committee, teams that abandon a game, fails to show, or otherwise forfeit a game will be subject to a dismissal from the Invitational and all entry fees and bonds forfeited without appeal. All opponents of a team who have forfeited a game will be awarded a win and 3 points (score 2-0)
14. Player uniform and equipment

Players must wear a number on the back of their jersey. Each player on a team shall wear an individual number specific to them, and this number must coincide with their name and number shown on the game sheet. If colours clash the home team must change. The home team must also supply the game ball.
15. Field Supervision

Persons acting in the capacity of Field Convenor reserve the right to check player books before all games.